Grade: 5th

Subject: Science

Animal and Plant Cells in Minecraft Edu

<u>Background:</u> You have been studying plant and animal cells in science. Use what you have learned to create Minecraft models of the cells that can be toured by others.

<u>Design Challenge</u>: Using the "Blocks of Grass" world in creative mode, design and build a model a plant and/or animal cell in Minecraft with your group. Each model will need to have a path that other students can "travel" through the cells for a tour of the cell. Each part of the cell will need to be labeled with signs or info blocks.

Criteria:

- All parts of the cell must be evident and represented in the model.
- The model must look like a cell.
- The cell must have a path so that other students can travel through the cell for a tour.
- The model must have a coordinated plan of block placement and/or color choice.
- Signs or information blocks must be used and be correct, informative, and placed near the components of the cell.
- All group members contributed to the construction of the cell.

Brainstorming and Planning Questions to consider:

- 1. What Minecraft materials will represent the various parts of their cells?
- 2. What will be the scale of the model?
- 3. Will the model be a flat 2d model or will it have some 3d aspects about it?
- 4. What will the signs or info blocks have written on them?
- 5. How will each group member contribute in the virtual world?
- 6. What are the expectations of each group member?

Adapted from 8Bit Cell Tour by Joshua Thom - https://education.microsoft.com/Story/Lesson?token=D2CA4

Process

Group Members:	Computer Info:
Problem to solve:	
State the problem in your own words.	
Brainstorm (Explore) Ideas to Meet the Design Crit	erial
Questions to consider:	
 What Minecraft materials will represent the va 	rious parts of their cells?
2. What will be the scale of the model?	
3. Will the model be a flat 2d model or will it have	some 3d aspects about it?
4. What will the signs or info blocks have written	on them?
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Design	Drawing	and	Plan	for	Building	Prototype	:			
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Test, Evaluate (After Testing the Design), Redesign Plan (Repeat this step as often as necessary
Testing: What was tried? What was the result?
Evaluating: Does it meet one or more of the design criteria?
Redesigning: What changes could we make for a design that meets more of the criteria?

Rubric:

Criteria Assessed	No Evidence	Attempts to meet criteria shows limited understanding	Meets some s criteria with room for improvement	Meets most o criteria with room from improvement	Meets all criteria
Guided Portfolio	0	1	2	3	4
The problem is restated.					
A clear plan for the cell is indicated. Students discussed and answered the brainstorming					
questions.					
Student reflected on the project and evaluated their					
own work.					
Project					
All parts of the cells are included and visible in the					
model.					
The model looks like a cell.					
The cell contains a path so that other studetns can					
travel through the cell for a tour.					
The model appears to have a coordinated plan of block					
placement and/or color choice.					
Signs or information blocks are used correctly and are informative and placed near the components of the cell					
All group members contributed to the construction of the cell.					
Oral Presentation/Group Work					
The student uses grammatically correct language.					
The student uses clear and specific vocabulary to					
communicate ideas.					
The student speaks clearly.					
The student uses appropriate volume and pitch.					
The student speaks at an understandable rate.					
The student worked cooperatively with his or her					
group and was an effective group member.					